Code: IT3T5

II B.Tech - I Semester–Regular/Supplementary Examinations November 2017

OPERATING SYSTEMS CONCEPTS (INFORMATION TECHNOLOGY)

Duration: 3 hours Max. Marks: 70

PART - A

Answer all the questions. All questions carry equal marks

11x 2 = 22 M

1.

- a) What is operating system structure?
- b) What are the operating system services that are helpful to the user?
- c) What are the typical elements of process control block?
- d) What are the benefits of multi-threaded programming?
- e) What is preemptive scheduling?
- f) Distinguish between counting semaphores and binary semaphores.
- g) What are the necessary conditions for a deadlock situation?
- h) What is paging?
- i) What is thrashing?
- j) What are the various file allocation methods?
- k) Draw the diagram of process states.

PART - B

Answer any *THREE* questions. All questions carry equal marks. $3 \times 16 = 48 \text{ M}$

- 2. a) What is computer System Architecture? Explain number of different ways in which it can be organized. 8 M
 - b) What are the various special purpose systems? Explain with examples. 8 M
- 3. a) Explain the process of invoking system call with an example. Also write Various system calls. 8 M
 - b) What are the advantages of inter-process communication?
 How communication takes place in a shared-memory
 environment? Explain.

 8 M
- 4. a) Write detailed notes on Round-Robin Scheduling. 8 M
 - b) How semaphore can be used for synchronization? Explain with the help of an example. 8 M
- 5. a) Explain resource-allocation-graph algorithm for deadlock avoidance. 8 M
 - b) Illustrate the basic method and hardware support for paging.

 8 M

- 6. a) Explain in detail how demand paging is evaluated for its performance. 8 M
 - b) What are the attributes of a file and also what are basic file operations? 8 M